

**IFSC Climbing European Championships – Munich (GER)
Boulder & Lead (Olympic format) guide**

1. Introduction

The present document would like to clarify operations related to the Boulder & Lead final stage at the 2022 IFSC European Championships in Munich (GER). This document should always be read in conjunction with IFSC rules.

2. Qualification to the Boulder & Lead event

Please note that the 2022 IFSC Climbing European Championships in Munich (GER) will include the three IFSC disciplines (Speed, Boulder, Lead). After the conclusion of the Championships, only the final round of the B&L discipline will be held (8 athletes). In order to qualify the athletes to the Boulder & Lead finals, article **13.5.D.2** of IFSC rules will apply.

2) where no combined Boulder & Lead competition in the Combined Discipline is held, a combined Boulder & Lead ranking will be calculated from the General Rankings for the competitions in the Boulder and Lead disciplines, assigning ranking points as set out at Annex 3 (Cup Ranking Points) to each set of results. A points total will be calculated for each competitor participating in both Boulder and Lead disciplines and these competitors will be ranked in descending order of the total points awarded and the ranking published.

Following this article, a Boulder & Lead ranking will be generated at the end of the European Championships three disciplines. From this ranking, the best 8 athletes will be selected to compete at the B&L finals. For the avoidance of doubts:

- a) Athletes that will get a valid ranking only in one single discipline will **not** be eligible for such ranking
- b) The ranking used to generate the points are the absolute ranking within the single disciplines (not adjusted)

3. Appendix – Annex 3 (Cup Ranking Points)

ANNEX 3 – CUP RANKING POINTS

Rank	Points	Rank	Points	Rank	Points	Rank	Points
1st	1000	21st	145	41st	14	61st	4
2nd	805	22nd	130	42nd	13	62nd	4
3rd	690	23rd	120	43rd	12	63rd	4
4th	610	24th	105	44th	11	64th	3
5th	545	25th	95	45th	11	65th	3
6th	495	26th	84	46th	10	66th	3
7th	455	27th	73	47th	9	67th	3
8th	415	28th	63	48th	9	68th	3
9th	380	29th	56	49th	8	69th	2
10th	350	30th	48	50th	8	70th	2
11th	325	31st	42	51st	7	71st	2
12th	300	32nd	37	52nd	7	72nd	2
13th	280	33rd	33	53rd	7	73rd	2
14th	260	34th	30	54th	6	74th	2
15th	240	35th	27	55th	6	75th	1
16th	220	36th	24	56th	6	76th	1
17th	205	37th	21	57th	5	77th	1
18th	185	38th	19	58th	5	78th	1
19th	170	39th	17	59th	5	79th	1
20th	155	40th	15	60th	4	80th	1

4. Practical example

Scenario to identify the 8 athletes to qualify to the B&L finals, after the results of the single disciplines

Athlete	Lead		Boulder		Total	Seeding Order
	Rank	Points	Rank	Points		
Athlete A	1	1000	7	455	1455	3
Athlete B	2	805	19	170	975	6
Athlete C	3	690	2	805	1495	2
Athlete D	4	610	1	1000	1610	1
Athlete E	5	545	11	325	870	7
Athlete F	6	495	18	185	680	10
Athlete G	7	455	9	380	835	8
Athlete H	8	415	4	610	1025	5
Athlete I	9	380	10	350	730	9
Athlete L	10	350	3	690	1040	4
Athlete M	/	/	5	545	Not eligible	

5. Ties within the single discipline

If two or more athletes are tied within the same discipline, standard IFSC procedure will apply (article 13.13 and 12.15). The relevant section of the mentioned rules is the following:

...Tied competitors will be awarded the average of the points allocated for the tied rank positions, rounded down to two (2) decimal places...

Athlete	Boulder		
	Rank	Points	
Athlete A	1	1000	
Athlete B	2	805	
Athlete C	3	650	$(690+610)/2$
Athlete D	3	650	
Athlete E	5	545	
Athlete F	6	495	

6. Ties following the addition of points for both disciplines

If two or more athletes are tied following the addition of points for both disciplines (Boulder + Lead), the following provisions will apply:

A) Article 11.24.A of IFSC rules will apply with the following modifications:

...where any competitors have the same score, the relative ranking of the tied competitors shall be determined by comparing the highest points gathered on either discipline during the European Championships...

Athlete	Lead		Boulder		Total	Seeding Order
	Rank	Points	Rank	Points		
Athlete A	1	1000	7	455	1455	3
Athlete B	2	805	20	155	960	8
Athlete C	3	690	2	805	1495	2
Athlete D	4	610	1	902.5	1512.5	1
Athlete E	5	545	6	495	1040	6
Athlete F	6	495	1	902.5	1397.5	4
Athlete G	7	455	5	545	1000	7
Athlete H	8	415	3	690	1105	5
Athlete I	9	380	10	350	730	10
Athlete L	10	350	4	610	960	9

B) In case of ties following procedure outlined in point A, standard IFSC procedure will apply (article 7.7 and 8.6). The relevant section of the mentioned rules is the following:

The quota for each round following Qualification will be filled with the best ranked competitors from the previous completed round. If the relevant quota is exceeded as a result of ties, all tied competitors qualify for the next round

Athlete	Lead		Boulder		Total	Seeding Order
	Rank	Points	Rank	Points		
Athlete A	1	1000	6	495	1495	2
Athlete B	2	805	19	170	975	6
Athlete C	3	690	2	805	1495	3
Athlete D	4	610	1	1000	1610	1
Athlete E	5	545	11	325	870	7
Athlete F	6	495	18	185	680	10
Athlete G	7	455	9	380	835	8
Athlete H	8	415	4	610	1025	5
Athlete I	9	380	7	455	835	8
Athlete L	10	350	3	690	1040	4

7. Timing system and starting order

The timing system for the B&L finals will operate in the same way as Boulder finals. The climbing time will not be a fixed rotation, but operated by the judges. Reference to IFSC rules is the following:

B) The Attempt Period within the Final round shall allow a Climbing Period of four (4) minutes with no separate Preparation Period

However, in the specific context of the Boulder & Lead, the finals will be operated with the following startlist:



Boulder startlist			
B1	B2	B3	B4
1			
2			
3			
4			
5	1		
6	2		
7	3		
8	4		
	5	1	
	6	2	
	7	3	
	8	4	
		5	1
		6	2
		7	3
		8	4
			5
			6
			7
			8

Climbing time = 4 minutes

Athletes are sent on the Field Of Play, when the FOP is empty from previous competitors

Example:

If Athlete 5 finishes his/her attempt in Boulder 2 in 1 one minute, the next climber on Boulder 2 (Athlete 6), will not be sent on stage until Athlete 1 completes his/her attempt in Boulder 3.